

Expected Levels in Art by the end of Year 1

Area	On track with skills	On track with schools and confidently applying.
Drawing	Draw lines of different shapes & thickness	Use a pencil to show dark & light tones
	Draw with crayons & pencils	Use pastels and charcoal
	Describe the shapes & patterns I see	Show patterns and texture by adding dots & lines
	Work on a small or large scale	Draw shapes in between objects & create new shapes
Painting	Use thick and thin brushes	Experiment with tools and techniques e.g. layering, mixing media, scraping through
	Use ready mixed paints to show ideas	Mix primary colours to make secondary colours
	Paint pictures of what I see.	Use my memory to paint things I have seen
	Try different ways of making colours	Use colour to create different effects
Sculpture	Use clay, dough & plasticine to make models	Make a clay 'thumb' pot
	Add texture to models using tools	Join two pieces of clay using 'slip'
	Make shapes from paper, card, straws etc	Understand the safety and basic care of materials and tools
	Work collaboratively on a group task	Experiment with constructing and joining recycled, natural and manmade materials
Craft	Group fabrics and threads by colour or texture	Use different types of glue to join fabrics
	Cut & tear paper, textiles and card for a purpose	Use a running stitch to join fabrics
	Experiment with collage materials	Create collages in a group or on my own
	Use materials from my own environment	Use paper and other materials with different textures
Printing	Print onto fabric or paper	Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils
	Print with a range of hard and soft materials e.g. corks, pen barrels, sponge	Print by pressing, rolling & stamping
	Make own printing blocks such as string patterns	Make a printing tile by carving/ pressing
	Print a repeating pattern	Experiment with overprinting motifs and colour
Design	Sort & arrange collage materials for a purpose	Apply decoration using beads, buttons, feathers etc.
	Make weavings with fabrics or threads	Edit and evaluate designs to improve final product
	Use the computer to draw with lines & shapes	Use a specific paint program to draw pictures
	Use the stamp tool to make patterns	Create patterns from a variety of media e.g. photocopies material, fabric, crepe paper , magazines etc.

(Emerging skills are evident: where on track with skills are not yet achieved.)